



# nftables switchdev support

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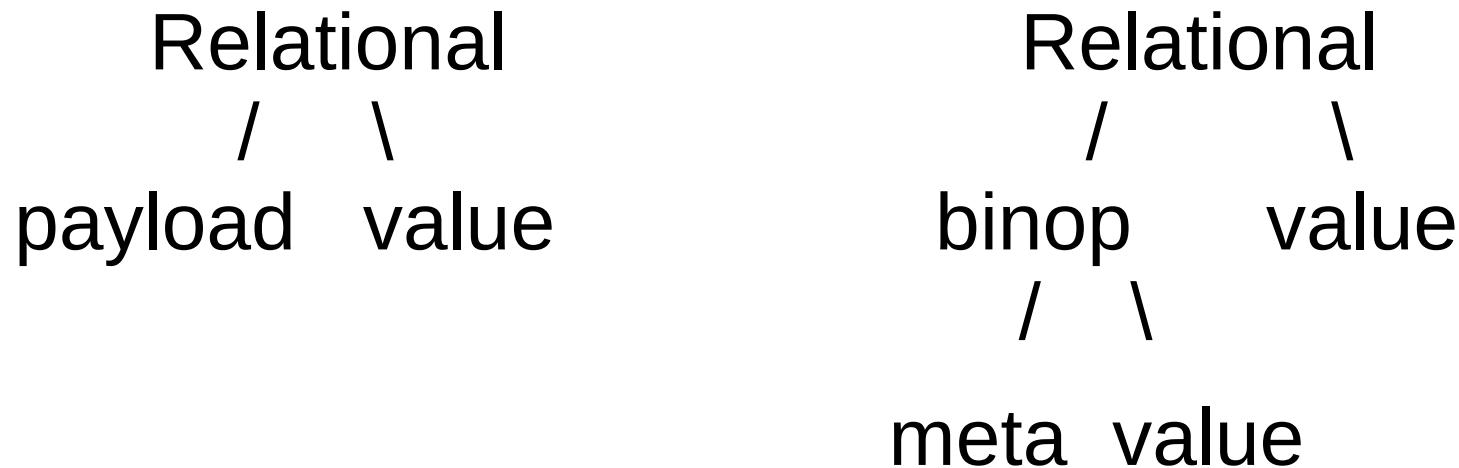
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# nftables switchdev support

- Steps:
  - Check if switchdev is available
  - If so, transparently insertion into hardware (offload flag is set)
  - Front-end normalization to intermediate representation (IR)
  - IR: expressions & statements
  - Helper functions to generate hardware representation

# Intermediate Representation (IR)

- Similar to the model in userspace nft.
- Normalize front-end input to intermediate representation.



# Intermediate Representation (IR)

```
enum nft_ast_expr_type {  
    NFT_AST_EXPR_UNSPEC      = 0,  
    NFT_AST_EXPR_RELATIONAL,  
    NFT_AST_EXPR_VALUE,  
    NFT_AST_EXPR_META,  
    NFT_AST_EXPR_PAYLOAD,  
    NFT_AST_EXPR_BINOP,  
};
```

# Intermediate Representation (IR)

```
struct nft_ast_expr {  
    enum nft_ast_expr_type      type;  
    enum nft_ast_expr_ops       op;  
    u32                         len;  
    union {  
        struct {  
            struct nft_data     data;  
        } value;  
        struct {  
            enum nft_meta_keys key;  
        } meta;  
        struct {  
            enum nft_payload_bases base;  
            u32                  offset;  
        } payload;  
        struct {  
            struct nft_ast_expr *left;  
            struct nft_ast_expr *right;  
        } relational;  
        struct {  
            struct nft_ast_expr *left;  
            struct nft_ast_expr *right;  
        } binop;  
    };  
};
```

# Intermediate Representation (IR)

```
enum nft_ast_stmt_type {  
    NFT_AST_STMT_EXPR          = 0,  
    NFT_AST_STMT_PAYLOAD,  
    NFT_AST_STMT_META,  
    NFT_AST_STMT_COUNTER,  
    NFT_AST_STMT_VERDICT,  
};  
  
struct nft_ast_stmt {  
    struct list_head           list;  
  
    enum nft_ast_stmt_type     type;  
    union {  
        struct nft_ast_expr    *expr;  
        /* Other statement definitions here */  
    };  
};
```

# Intermediate Representation (IR)

- `struct nft_ast_expr *nft_ast_expr_alloc(enum nft_ast_expr_type type)`
- `void nft_ast_expr_destroy(struct nft_ast_expr *expr)`
- `struct nft_ast_stmt *nft_ast_stmt_alloc(enum nft_ast_stmt_type type);`
- `void nft_ast_stmt_list_release(struct list_head *ast_stmt_list)`
- `int nft_delinearize(struct list_head *ast_stmt_list, struct nft_rule *rule)`

# Nftables delinearization

```
@@ -333,6 +360,7 @@ static const struct nft_expr_ops nft_meta_get_ops = {
    .eval      = nft_meta_get_eval,
    .init      = nft_meta_get_init,
    .dump      = nft_meta_get_dump,
+   .delinearize = nft_meta_get_delinearize,
};


```

```
static const struct nft_expr_ops nft_meta_set_ops = {
```

```
@@ -114,6 +189,7 @@ static const struct nft_expr_ops nft_cmp_ops = {
    .eval      = nft_cmp_eval,
    .init      = nft_cmp_init,
    .dump      = nft_cmp_dump,
+   .delinearize = nft_cmp_delinearize,
};


```

```
static int nft_cmp_fast_init(const struct nft_ctx *ctx,
```

# Backend parser call graph

- ```
struct nft_ast_xfrm_desc {  
    const struct nft_ast_proto_desc *proto_desc;  
    const struct nft_ast_meta_desc *meta_desc;  
};
```
- ```
struct nft_ast_proto_desc {  
    enum nft_payload_bases base;  
    u32 protonum;  
  
    int (*xfrm)(const struct nft_ast_expr *dlexpr, struct nft_ast_xfrm_state *state, void *data);  
    const struct nft_ast_proto_desc *protocols[ ];  
};
```
- ```
struct nft_ast_meta_desc {  
    int (*xfrm)(const struct nft_ast_expr *dlexpr, struct nft_ast_xfrm_state *state, void *data);  
};
```

# Backend parser call graph

- ```
struct nft_ast_xfrm_state {
    const struct nft_ast_xfrm_desc *xfrm_desc;
    const struct nft_ast_proto_desc
        *pctx[NFT_PAYLOAD_TRANSPORT_HEADER + 1];
    void *data;
};

int nft_ast_xfrm(const struct list_head *ast_stmt_list,
                 const struct nft_ast_xfrm_desc *xfrm_desc, void *data)
```
- ```
int nft_ast_xfrm_update_pctx(u32 base, u32 proto,
                           struct nft_ast_xfrm_state *state)
```

# Backend parser call graph

- static const struct nft\_ast\_proto\_desc rocker\_eth\_proto\_desc = {  
    .base       = NFT\_PAYLOAD\_LL\_HEADER,  
    .xfrm       = rocket\_eth\_proto\_xfrm,  
    .protocols  = {  
        &rocker\_proto\_ipv4,  
        &rocker\_proto\_ipv6,  
        NULL  
    },  
};
- static const struct nft\_ast\_proto\_desc rocker\_proto\_ipv4 = {  
    .base       = NFT\_PAYLOAD\_NETWORK\_HEADER,  
    .protonum   = htons(ETH\_P\_IP),  
    .xfrm       = rocker\_ipv4\_proto\_xfrm,  
    .protocols  = {  
        &rocker\_proto\_tcp,  
        &rocker\_proto\_udp,  
        NULL  
    },  
};

# nftables switchdev integration

```
--- a/include/net/netfilter/nf_tables.h
+++ b/include/net/netfilter/nf_tables.h
@@ -788,6 +788,7 @@ struct nft_stats {

#define NFT_HOOK_OPS_MAX          2
#define NFT_BASECHAIN_DISABLED    (1 << 0)
+#define NFT_BASECHAIN_SWITCHDEV (1 << 1)

• @@ -48,6 +48,7 @@ enum switchdev_obj_id {
    SWITCHDEV_OBJ_PORT_VLAN,
    SWITCHDEV_OBJ_IPV4_FIB,
    SWITCHDEV_OBJ_PORT_FDB,
+   SWITCHDEV_OBJ_NFT,
};
```

# nftables switchdev integration

```
@@ -73,6 +74,10 @@ struct switchdev_obj {  
    const unsigned char *addr;  
    u16 vid;  
} fdb;  
+ struct switchdev_obj_nft {  
+     struct list_head *stmt_list;  
+     u64 handle;  
+ } nft;  
} u;  
};
```

# nftables switchdev integration

- From `nf_tables_api.c` commit path:
  - Check if switchdev is available
  - Call `nf_tables_commit_switchdev()` before software commit.
  - Normalize nftables software representation into AST.
  - Pass AST as switchdev object
  - Walk AST and generate hardware internal representation.



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